

Z·I·G·Z·A·G

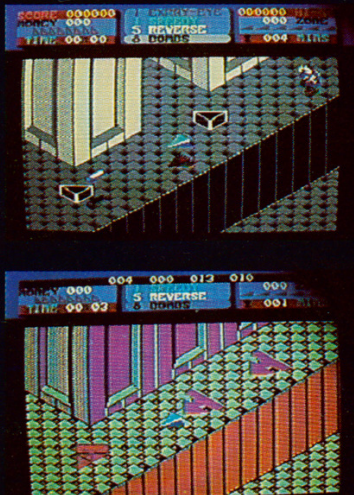
The year is 2000 and a bit AD. The place is another dimension (the 12th, to be precise). Yet still sentient life goes on as normal. It always rains on Bank Holidays, and people are still well into senseless violence. Which brings us very nicely to Zig Zag.

You now face the ultimate test of mental and physical agility ... the awesome Matrix of Zog, created to find the supreme star pilot.

Brace yourself for the journey of a teatime, in which you'll meet hordes of deadly alien beings and kill them. Yes, it's all here, everything you ever wanted from a brill game and a stonking lot more.



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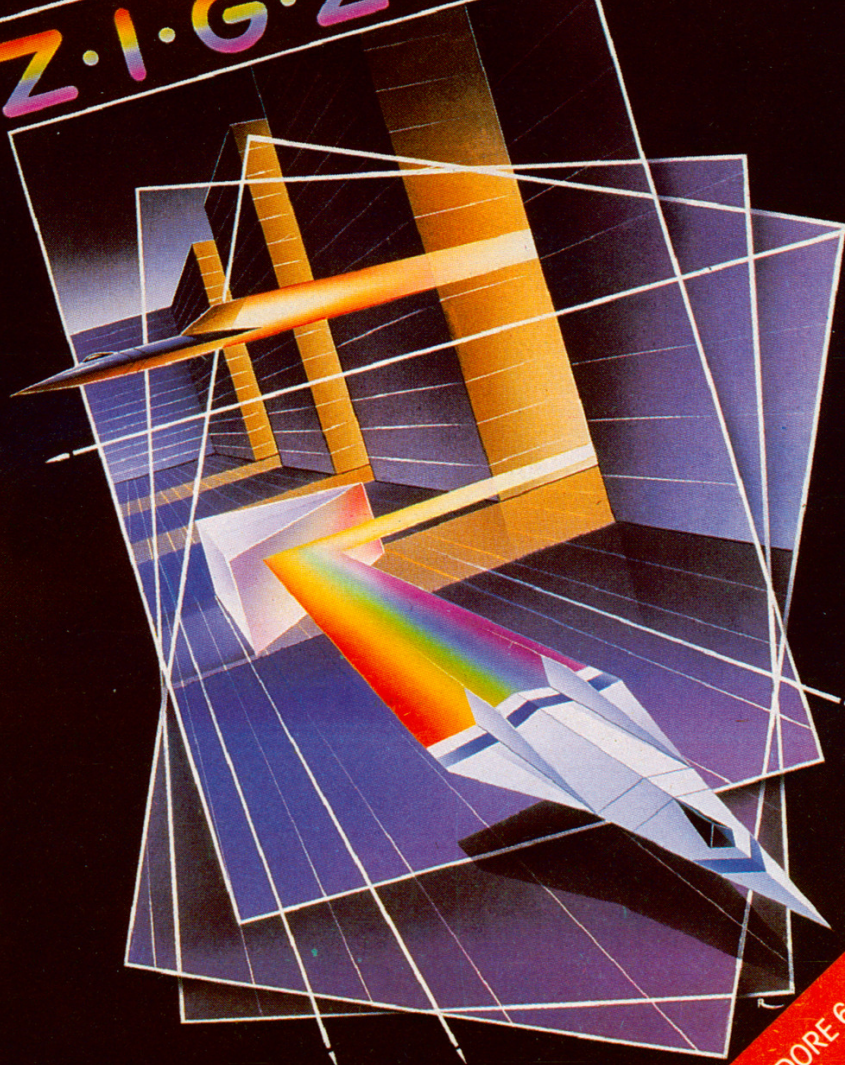


Z·I·G·Z·A·G

COMMODORE



Z·I·G·Z·A·G



COMMODORE 64/128

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Instructions

The year is 2000 and a bit AD. The place is another dimension (the 12th, to be precise). yet still sentient life goes on as normal. Guys hang around street corners, economists predict growth next year, it always rains on Bank Holidays, and people are still well into senseless violence. Which brings us very nicely to Zig Zag.

Loading

Tape: press Shift and Run/Stop, then Play on tape recorder.

Disc: type Load "*", 8, 1

The game

As a trainee star pilot, you now face the ultimate test of mental and physical agility ... the awesome Matrix of Zog! Created to find the supreme star pilot, it has yet to fulfil its purpose.

Countless hopefuls have tried and failed to find the Eight Crystals of Zog, and escape to whatever lies beyond, be it the thirteenth dimension, awesome riches, or a weekend for two in Bognor.

Brace yourself for the journey of a teatime, in which you'll meet hordes of deadly alien beings and kill them. Fly through neuron-numbing puzzles, manoeuvre at breakneck speed through catacombs of pure energy, and then go shopping! Yes, it's all here, everything you ever wanted from a brilliant game and a stonking lot more.

Controls

Joystick only, for one player. Use joystick in port 2. Normal left, right, up, down and fire controls apply.

Procedure

- 1) Input initials (two only) when prompted, then press Return.
- 2) Gasp in awe at the credits (use space bar to fast forward).
- 3) Press fire second time around to begin.
- 4) Select function key: f1 – input code
f3 – toggle music/sound effects
f5 – reverse joystick/normal
f7 – brain teaser/zapper (cheat)
- 5) Press fire to start game.

Information

The status line tells you the high score, bank account, zone number, objects collected, time elapsed, lives left, target state and timelock info.

Extra powers

Extra powers are selected by pressing the space bar. Press fire to use.

Features

The features in Zig Zag include: save zones, shop zones, death zones, timelocks, zigzags, homers, drifters, attracters, bouncers, corkscrews, cubes, U-turns, zaps, maps, extra lives, super fire, shields, raisers, infra-red and X-ray vision, prisms, 1,400 screens, wall targets, floor targets, ramps, disappearing walls, traps and a little bit more ...

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